

Kinematics – How things Move

Time
 $\Delta t = t_f - t_i$

Distance
 $\Delta d = d_f - d_i$

Velocity
 $\Delta v = v_f - v_i$

Average Velocity

$$v = \frac{\Delta d}{\Delta t}$$

Average Acceleration

$$a = \frac{\Delta v}{\Delta t}$$

Speed is the absolute value of velocity.

Speed vs. Velocity

Speed is a scalar – has magnitude

Velocity is a vector – has magnitude and direction

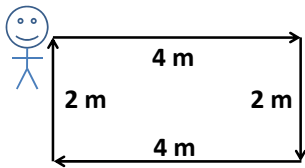
$$\text{Speed} = \frac{\text{Distance Traveled}}{\text{Time of Travel}}$$

$$\text{Velocity} = \frac{\text{Displacement}}{\text{Time of Travel}}$$

$$\text{Displacement} = \Delta \text{ position}$$

Speed vs. Velocity

Example: You travel a distance of 12 meters in 24 seconds along the following path. What is your speed and your velocity?



$$\text{Speed} = \frac{12 \text{ m}}{24 \text{ s}} = 0.5 \text{ m/s} \quad \text{Velocity} = \frac{0 \text{ m}}{24 \text{ s}} = 0 \text{ m/s}$$

Acceleration

Acceleration – A change in velocity over time

This can be a change in speed

Ex. Speeding up or slowing down

This can be a change in direction

Ex. Making a turn, even at constant speed

You can “feel” when acceleration happens when a car changes speeds or makes sharp turns

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Motion Sign Conventions

	+	-
d	Forward/Up	Backward/Down
v	Move Forward	Move Reverse
a	Speeding Up or Slowing Down In Reverse	Slowing Down or Speeding Up In Reverse

Motion Equations

$$\Delta d = v_i t + \frac{1}{2} a t^2$$

$$v_f = v_i + a t$$

$$v_f^2 = v_i^2 + 2 a d$$

d - displacement

v_f - final velocity

a - acceleration

v_i - initial velocity

t - time

v_i is often written v_o

2 More Motion Equations

$$\Delta d = v_f t - \frac{1}{2} a t^2$$

$$\Delta d = \frac{1}{2} (v_i + v_f) t$$

From combining the other equations we can remove some variables. These can be helpful!!

Free Fall

Falling objects have acceleration due to gravity .

- Equations use g for a
- Down is negative

Ex: $\Delta d = v_i t + \frac{1}{2} g t^2$
 $g = -9.8 \text{ m/s}^2$

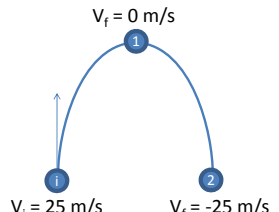
Use the following table to organize information
 Fill in all given information
 Use equations to find unknowns one by one

v_f	
v_i	
a	
d	
t	

A foul ball is hit straight up into the air with a speed of 25m/s. How high does it go and how long is it in the air?

First!! - Draw a picture and determine what two points to use
 Point 1 is the maximum height (and half flight time).

Initial to Point 1	
v_f	0 m/s - Assumed
v_i	25 m/s - Given
a	-9.8 m/s ² - Given
d	
t	

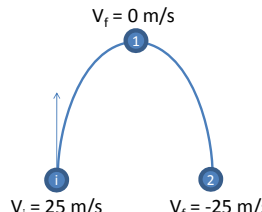


Use equations to find unknowns
 To find max height, use an equation with only d as an unknown

$$v_f^2 = v_i^2 + 2 a d$$

$$d = \frac{v_f^2 - v_i^2}{2 a} = \frac{(0 \text{ m/s})^2 - (25 \text{ m/s})^2}{2 (-9.8 \text{ m/s}^2)} = 31.9 \text{ m}$$

Initial to Point 1	
v_f	0 m/s - Assumed
v_i	25 m/s - Given
a	-9.8 m/s ² - Given
d	31.9 m
t	

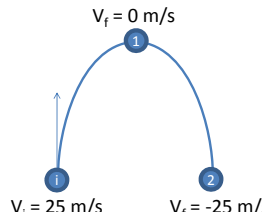


To find total flight time, use an equation with only t as an unknown
 Use assumptions from Point 2 for data.

$$v_f = v_i + a t$$

$$t = \frac{v_f - v_i}{a} = \frac{-25 \text{ m/s} - 25 \text{ m/s}}{-9.8 \text{ m/s}^2} = 5.1 \text{ s}$$

Initial to Point 2	
v_f	-25 m/s - Assumed
v_i	25 m/s - Given
a	-9.8 m/s ² - Given
d	0 m - Assumed
t	5.1 s



A car traveling 1.5 m/s speeds up to 22 m/s in 8 s . What distance did this take place?

$$V_f = 22 \text{ m/s}$$

$$V_i = 1.5 \text{ m/s}$$

$$a = 2.2 \text{ m/s}^2$$

$$d = 106 \text{ m}$$

$$t = 8 \text{ s}$$

$$\Delta d = V_i t + \frac{1}{2} a t^2$$

$$V_f = V_i + a t$$

$$V_f = V_i + a t$$

$$\frac{V_f - V_i}{t} = a = \frac{22 \text{ m/s} - 1.5 \text{ m/s}}{8 \text{ s}} = 2.2 \text{ m/s}^2$$

$$\Delta d = (1.5 \text{ m/s})(8 \text{ s}) + \frac{1}{2} (2.2 \text{ m/s}^2)(8 \text{ s})^2$$

$$\Delta d = 106.4 \text{ m}$$

or

$$V_f^2 = V_i^2 + 2 a d$$

$$\frac{V_f^2 - V_i^2}{2 a} = d = \frac{(22 \text{ m/s})^2 - (1.5 \text{ m/s})^2}{(2)(2.2 \text{ m/s}^2)}$$

$$d = 105.4 \text{ m}$$

A rocket is launched with an initial velocity of 50 m/s straight up. At what times will the rocket be at 100 m ?

Hint $a = -9.8 \text{ m/s}^2$

$$\Delta d = V_i t + \frac{1}{2} a t^2$$

$$100 = 50 t + \frac{1}{2} (-9.8) t^2$$

$$t = \frac{-50 \pm \sqrt{50^2 - 4(-4.9)(-100)}}{2(-4.9)}$$

$$t = 2.73 \text{ and } 7.47 \text{ s}$$

Max Height?

$$V_f = 0 \text{ m/s}$$

$$V_i = 50 \text{ m/s}$$

$$a = -9.8 \quad V_f^2 = V_i^2 + 2 a d$$

$$d = ? \quad \frac{V_f^2 - V_i^2}{2 a} = d$$

$$t = ? \quad \frac{-(50 \text{ m/s})^2}{2(-9.8 \text{ m/s}^2)} = 127.6 \text{ m}$$